

Systemic Framework for Enterprise Architecture & Transformation

System Architecting

Models & Reality

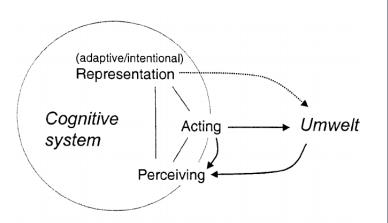
The map is not the territory

Reality, models and maps

mega

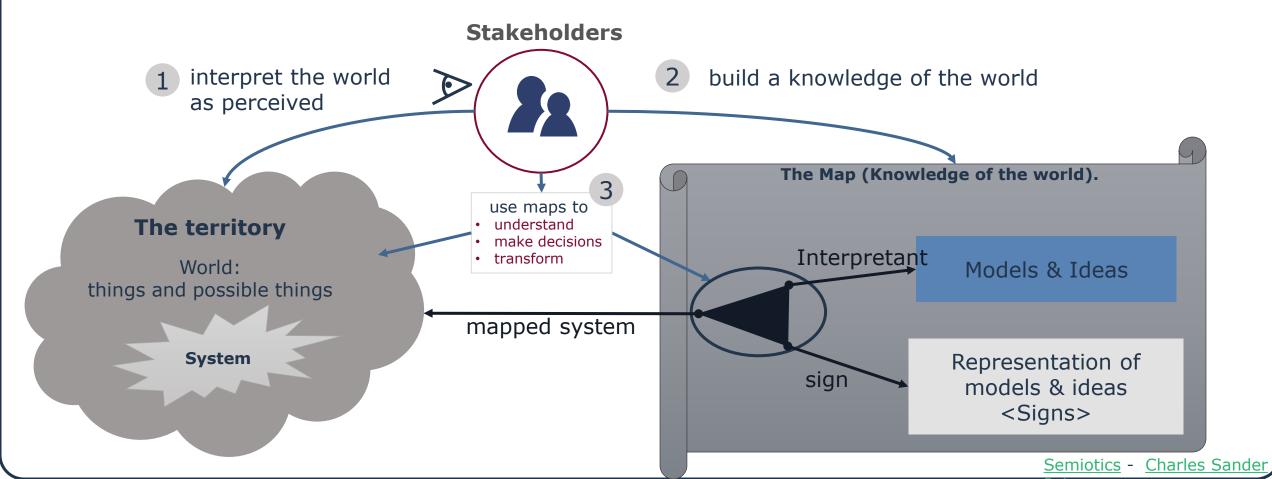
- The description of the architecture of a system is an abstraction, a map:
 - The map is not the territory (Alfred Korzybski). https://en.wikipedia.org/wiki/Alfred Korzybski
- Model construction is part of a semiotic process:
 - Models are constructed representations of the enterprise, by the system in its environment.
 - purpose-based understand itself in its environment,
 - act based on this understanding,
 - adapt and change itself based of feedbacks,
 - ... all this over time through experience and learning.
- The semiotic process relies on a purpose-based representation (theological) of the system in its environment.





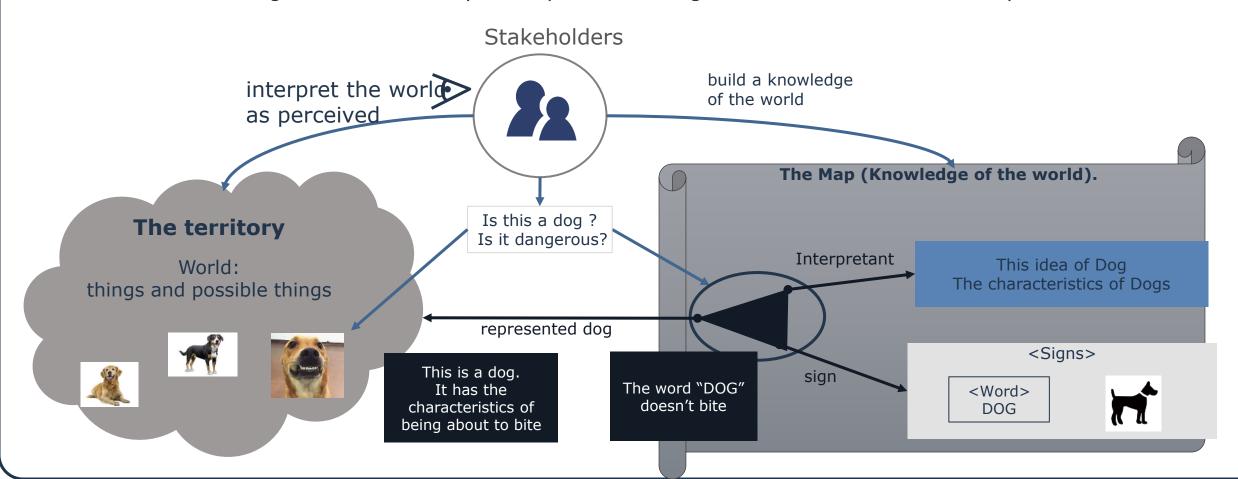
The map, the territory and stakeholders

- •The map is built by people, who have some vested interests in a joint undertaking, where the map is used for understanding, decision making and transformations.
- •Each object in the map is a triangle, between the denoted thing or class of things in the world, the idea about that thing and the signs or symbols used to represent the idea (semiotic).



We need maps of the world, remembering the map is not the world

- Without maps it is not possible to make statements about the world:
 - For instance, is the above animal a dog? Is it dangerous? What should I do based on my understanding?
- Feedback loops with reality are always necessary to ensure the accuracy of models:
 - The word "Dog" doesn't bite. Only our experience of dog bites will validate the accuracy of the model.



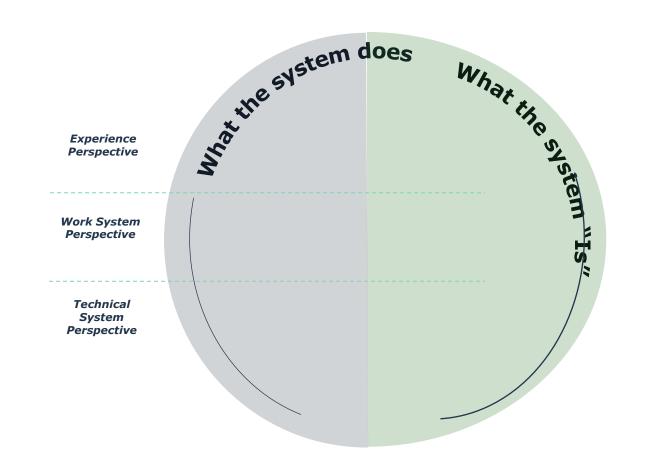
System Architecting Method

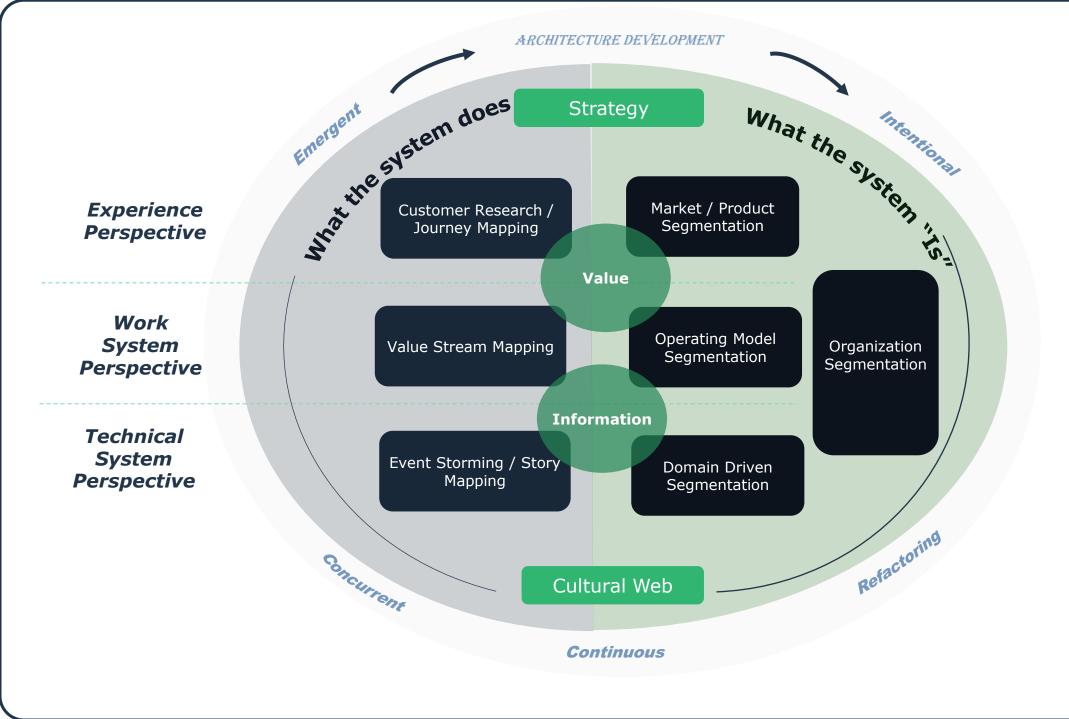
What is it?

What is it used for?

How to build it?

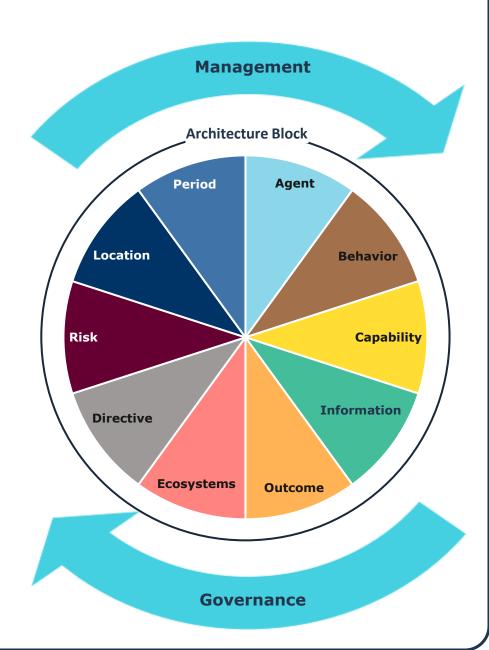
 Traditional division between "What the system does" and "what the system is"

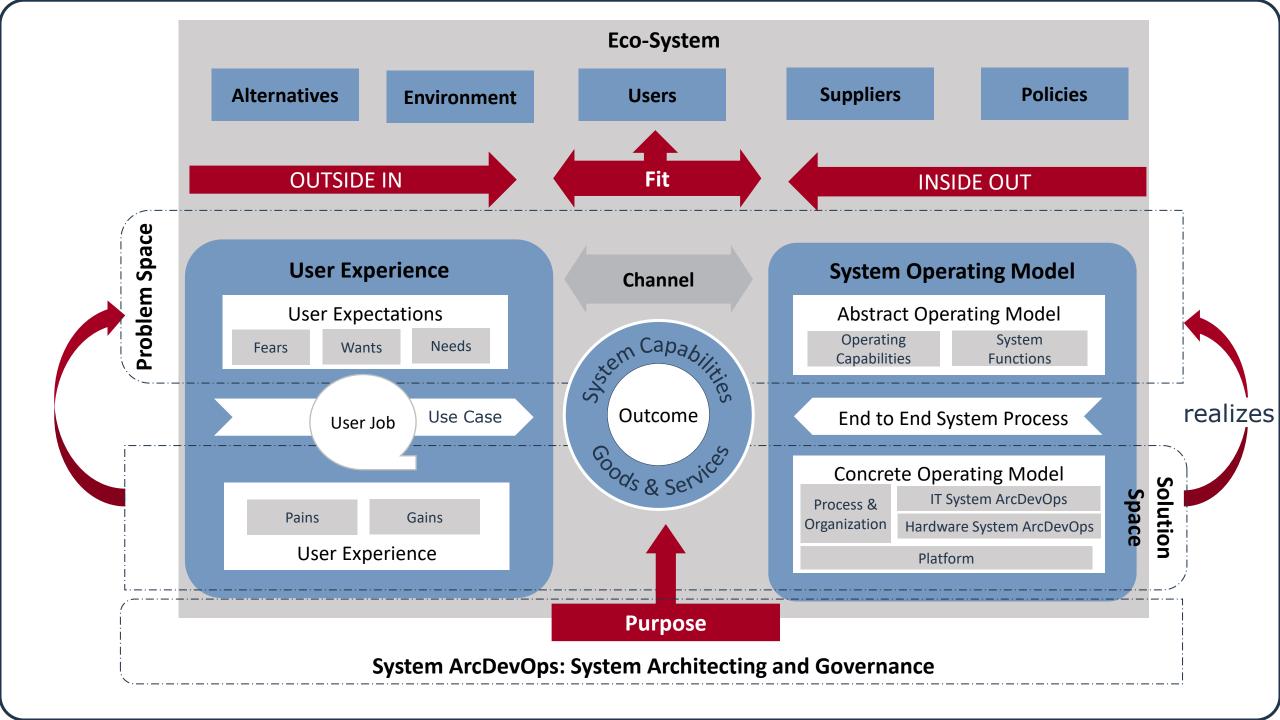




Outcome driven architecting

- The various aspects that explain why and how a system "functions" are outlined in the diagram on the right.
- A key aspect of the method is the distinction between:
 - User journeys which express user outcome expectations in their job context.
 - Capabilities which express abilities of the system to produce expected outcomes.
 - Operating Models which express the way agents operate to deliver expected outcomes.
- All are positioned in an Eco-System where:
 - Capabilities are offered in regard to user jobs (outside-in).
 - Operating solutions are experienced by users doing their jobs (inside-out).
 - Stakeholder drivers and goals express a volition to respond to ecosystem expectations and experience, overtime.





- Avec les propriétés
- Faire tel « travail », à telle vitesse
- Les pistes ont telle longuer: => a des conséquences sur la propriété accélération => cx pénétration dans l'air sous forme de x et y est la portance.
- => problème de traceabilité des propriétés entre conceptuel et organique, tout en remontant à la capabilité de départ (Transport)
- Les pistes sont caractérisées:
 - les features
 - Il faut parler de l'atmosphère en fonction de l'altitude
 - On avance parce que l'on s'appuie sur quelque chose plus lourd que soir
 - Idem, il faut que l'aire ait de la portance.
 - Comment caractériser l'air et donc ses propriétés. Comment différencier l'air
- Aérodynamique : c'est la relation entre un forme en mouvement dans un milieu gazeau.

The architecting method



Eco-System
Drivers for
change

Analysis & Design

Decision Making

Transformation Governance



- Provide continuous architecture through:
 - Embedding the System in its Eco-System.
 - Managing Stakeholder involvement.
 - Delivering an operating model align with a usage model.
 - Recording functional and architecture decisions.
 - Federating distributed autonomous teams through monitored feedback loops.

The architecture method – Inception and Scoping



Eco-System
Drivers for change

Analysis & Design

Decision Making Transformation Governance



 Gather the Enterprise eco-system changes and related stakeholders.



interpret the world as perceived



Architecture Stakeholders

Design activities

Observe, Gather & Mobilize



The architecture method – Analysis and Design



Eco-System Drivers for change

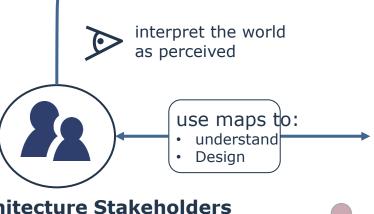
Analysis Design

Decision Making

Transformatio Governance



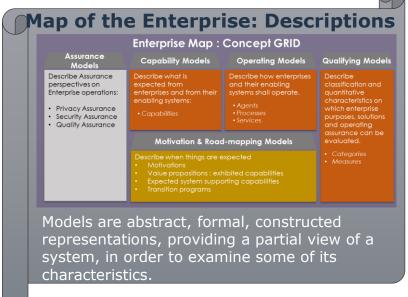
Build a knowledge of the enterprise, as is and to be, related to the problem domain and its changing environment, from the stakeholders perspectives.



Architecture Stakeholders

Design activities

- Observe, Gather & Mobilize
- **Understand & Design**











Executive & Operational Stakeholders

The architecture method – Decision Making



Eco-System Drivers for change

Analysis & Design

Decision Making Transformatio n Governance



 Use the created map to communicate the understanding of the problem domain and to make decisions on future states and corresponding transformation plans.



interpret the world as perceived



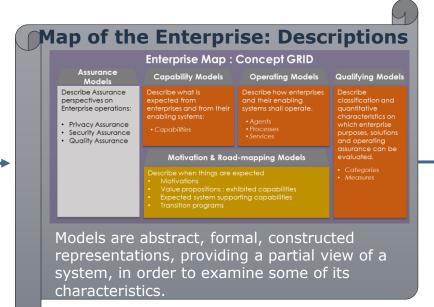
use maps to:

- understand
- Design

Architecture Stakeholders

Design activities

- Observe, Gather & Mobilize
- Understand & Design
- Make Decision



Planned "To Be"









Executive & Operational Stakeholders

The architecture method – Transformation Governance



Eco-System Drivers for change Analysis & Design

Decision Making Transformatio n Governance



• Communicate the transformation plan and govern execution.



interpret the world as perceived



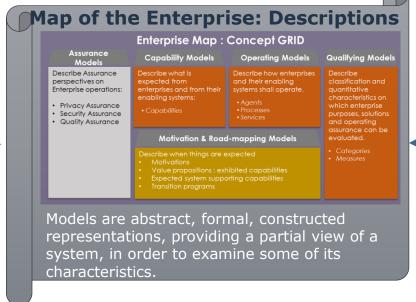
use maps to:

- understand
- make decisions

Architecture Stakeholders

Design activities

- Observe, Gather & Mobilize
- Understand & Design
- Make Decision











Executive & Operational Stakeholders

Change the enterprise as planned



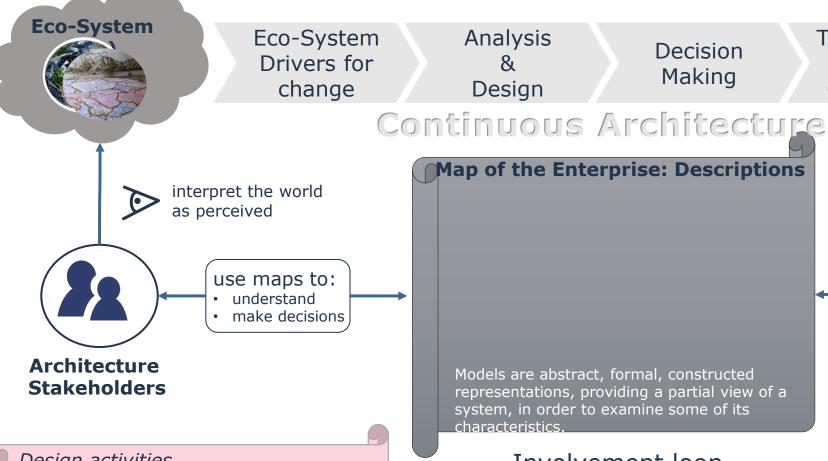
- optimize
- transform



Transformation & optimization activities

- Govern project changes
- Develop solutions
- Involve & train operations

The architecture method: continuous architecture



Analysis Design

Decision Making

Transformatio Governance

Change the enterprise as planned use maps to: optimize transform Change **Stakeholders**

Eco-System

Design activities

- Observe, Gather & Mobilize
- **Understand & Design**
- Make Decision

Involvement loop

Models are abstract, formal, constructed

representations, providing a partial view of a system, in order to examine some of its



characteristics.







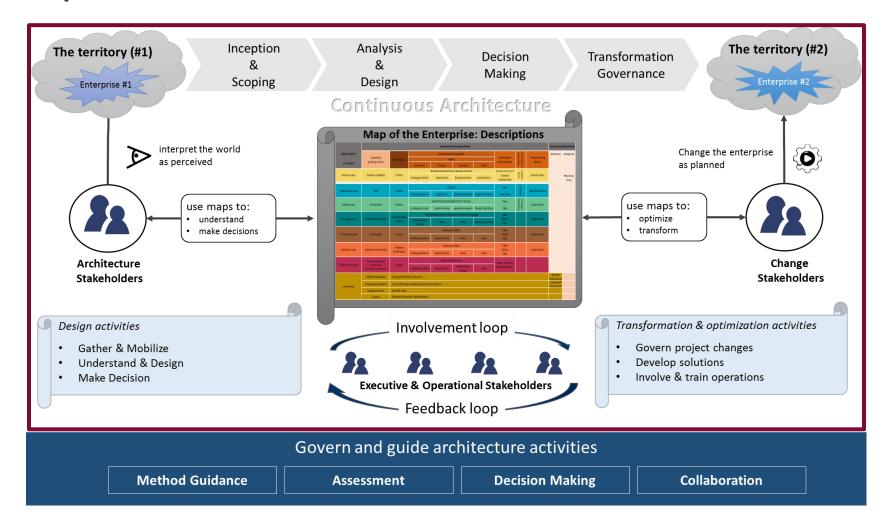
Executive & Operational Stakehold

Feedback loop

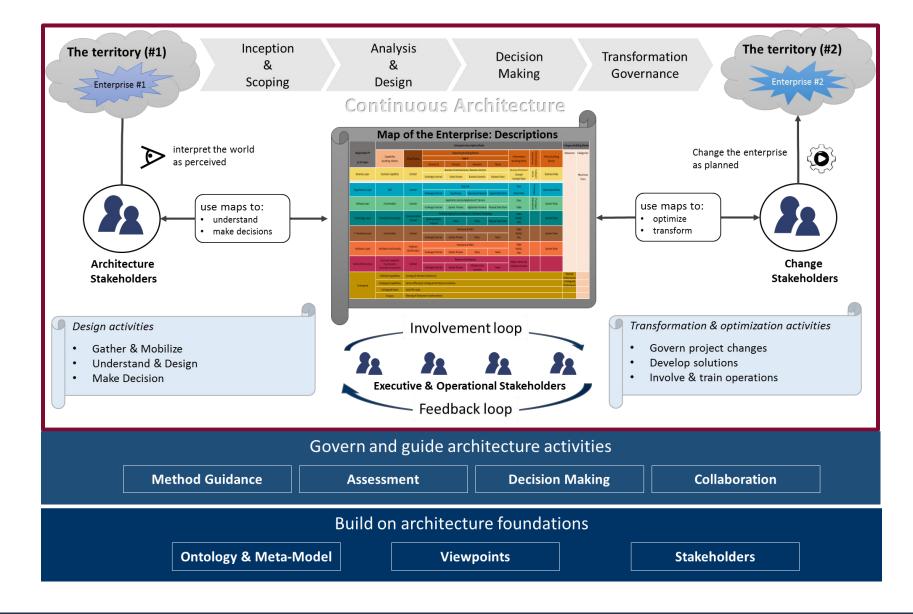
Transformation & optimization activities

- Govern project changes
- Develop solutions
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The enterprise architecture framework

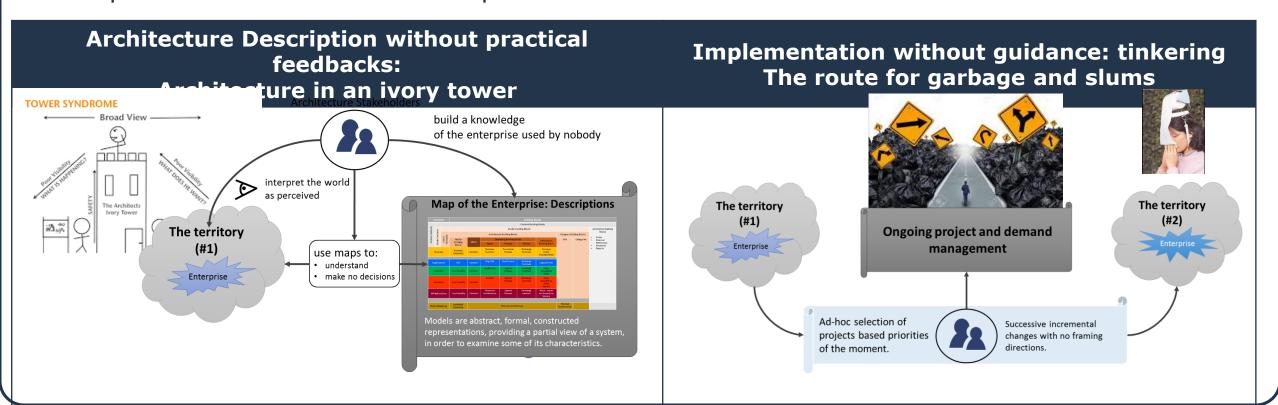


The architecture framework



The modeling method benefits

- Architecture Descriptions without experience and implementation are mere theory.
- Implementations without architecture guidance ends up in building garbage and slums.
- The Enterprise Architecture discipline allows to setup the right amount of architecture and experience work to nurture adaptable and sustainable businesses.



System Operating Model

What is it?

What is it used for?

How to build it?

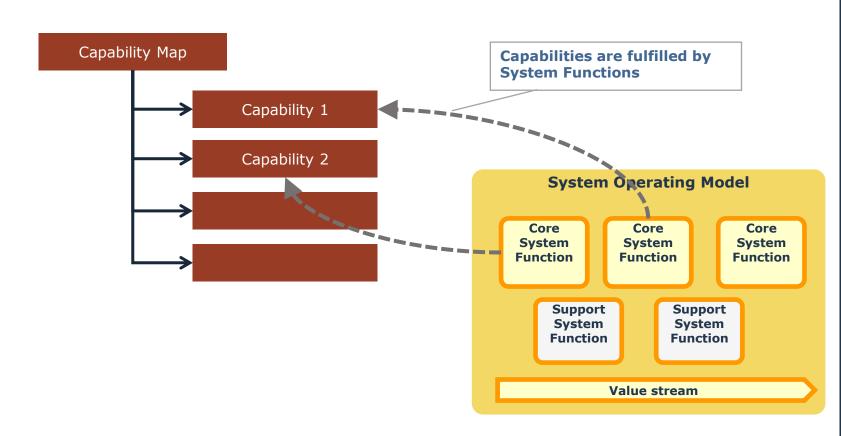
System Operating Model

- Capabilities: functionalities ability to produce and outcome.
 - Capabilities express what can be offered by Agents, without committing on how Agents behave.
- Outcomes: results, expected by Capabilities and delivered by Agents.
- Agents: who is doing, who is in charge.
- Interactions: service interactions between Agents.
- Actions: activities done by Agents (processes).

Capabilities	Outcome (Content)	Operating N			
Capability	Outcome	Functional Domain System Function	Data	Value Stream	Exchange Contract Exchanges
set expectat	Fulfill Capabi		d/or participates to sys consum produc	es &	

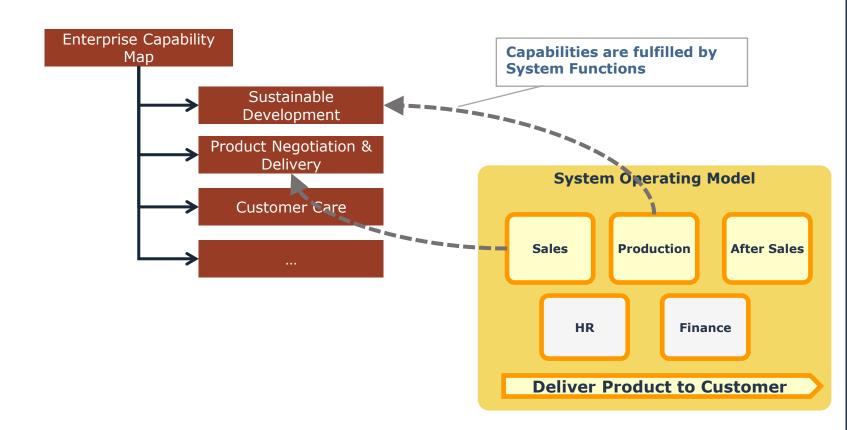
Strategic Alignment of System Operating Model

 Capabilities are fulfilled by System Functions.

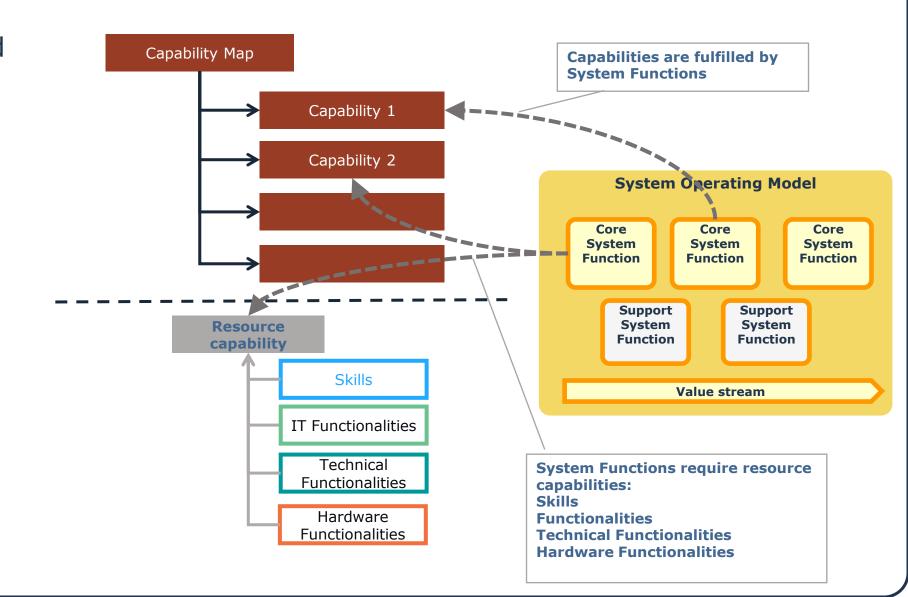


Strategic Alignment of System Operating Model

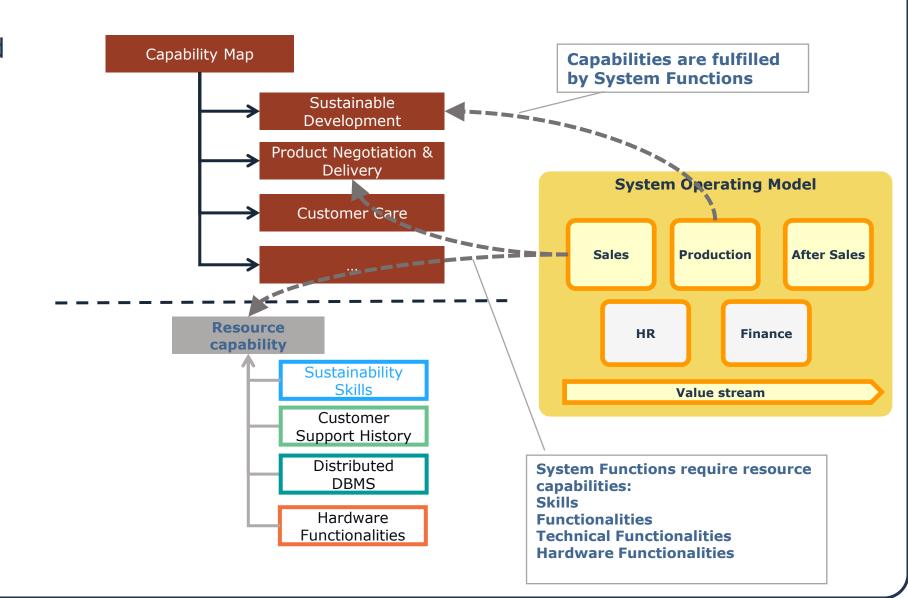
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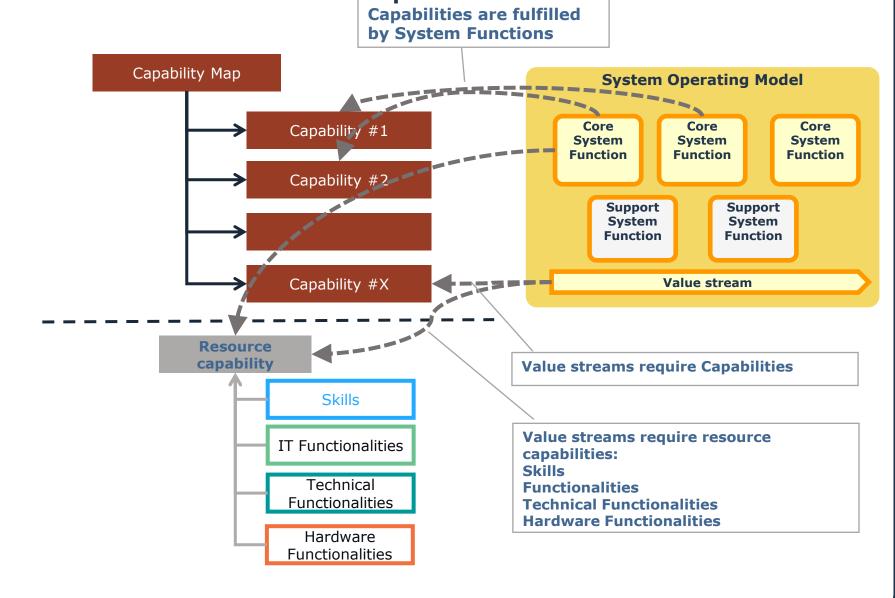
- Capabilities are fulfilled by System Functions.
- System Functions required Functionalities/Skills



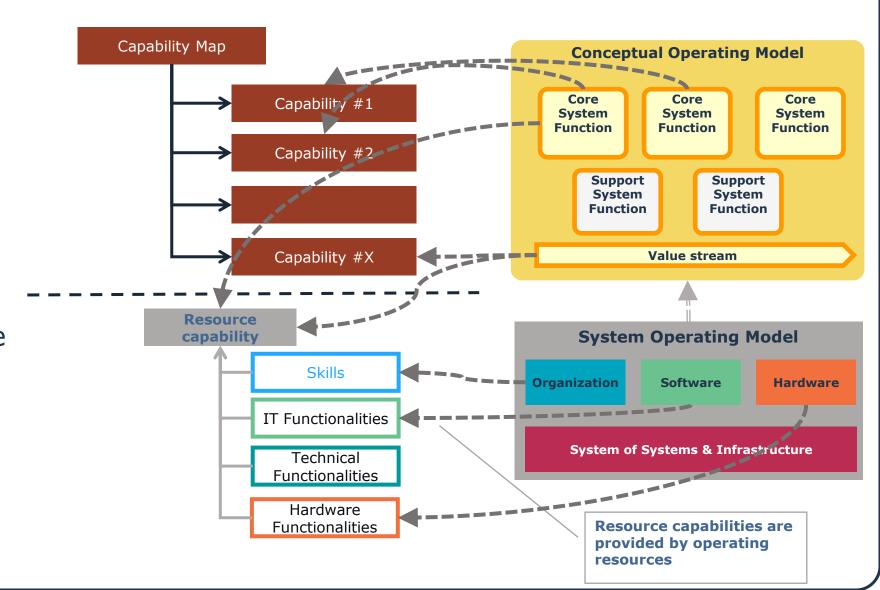
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- Capabilities are fulfilled by System Functions.
- System Functions required Functionalities/Skills
- Value Streams require Capabilities

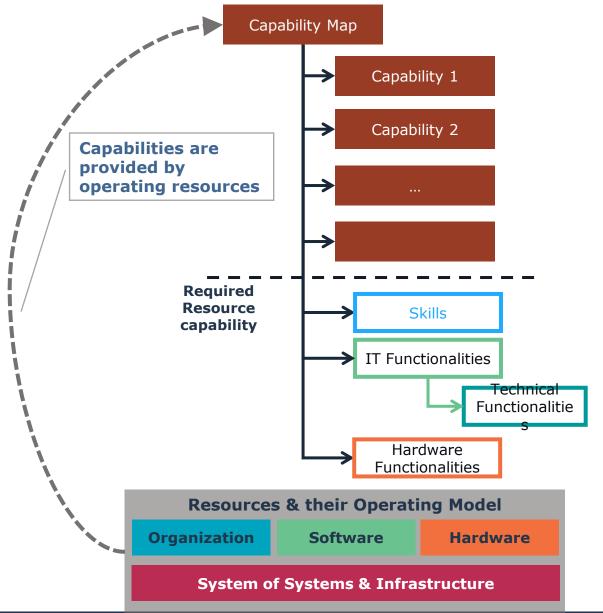


- Capabilities are fulfilled by System Functions.
- System Functions required Functionalities/Skills
- Value Streams require Capabilities
- System Functions and related functionalities are realized by operating Resources





Alternative Capability single breakdown



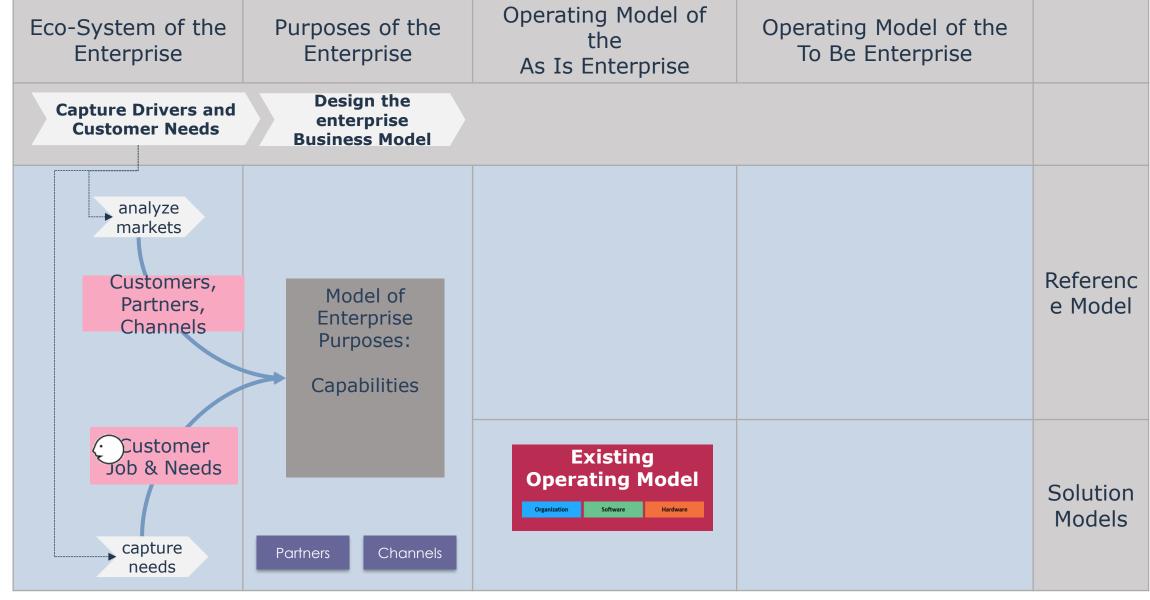
Capability decomposition goes down to functionalities and skills → No differentiation between enterprise strategic capabilities (Capability) and enterprise operating models (System Functions).

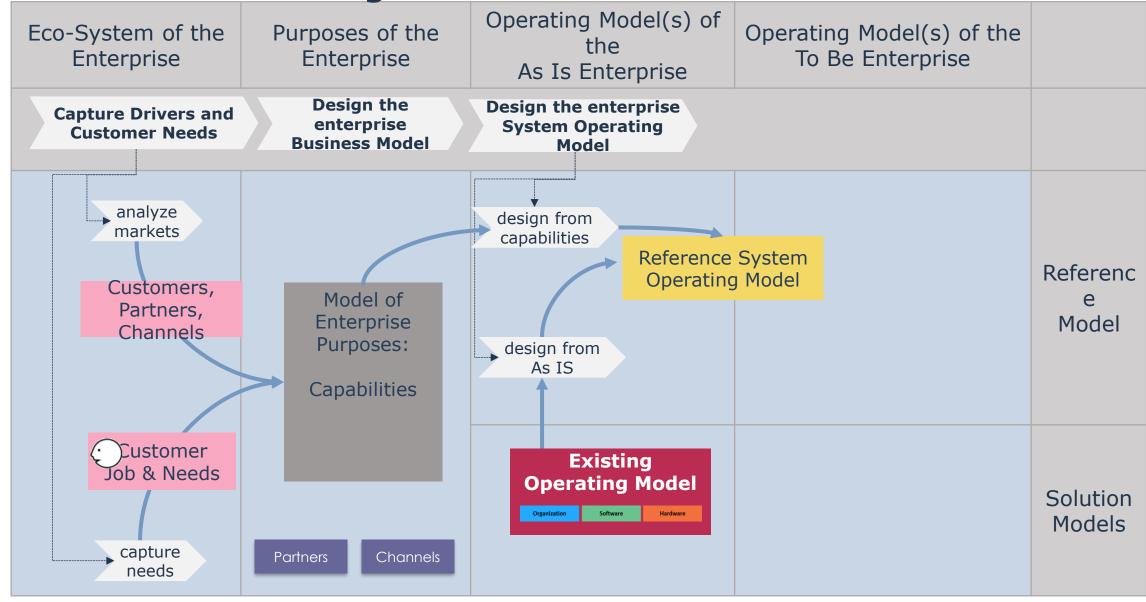
- -> Preferential approach for US.
- -> Major limitation: amalgamation of Capability and resource capability.

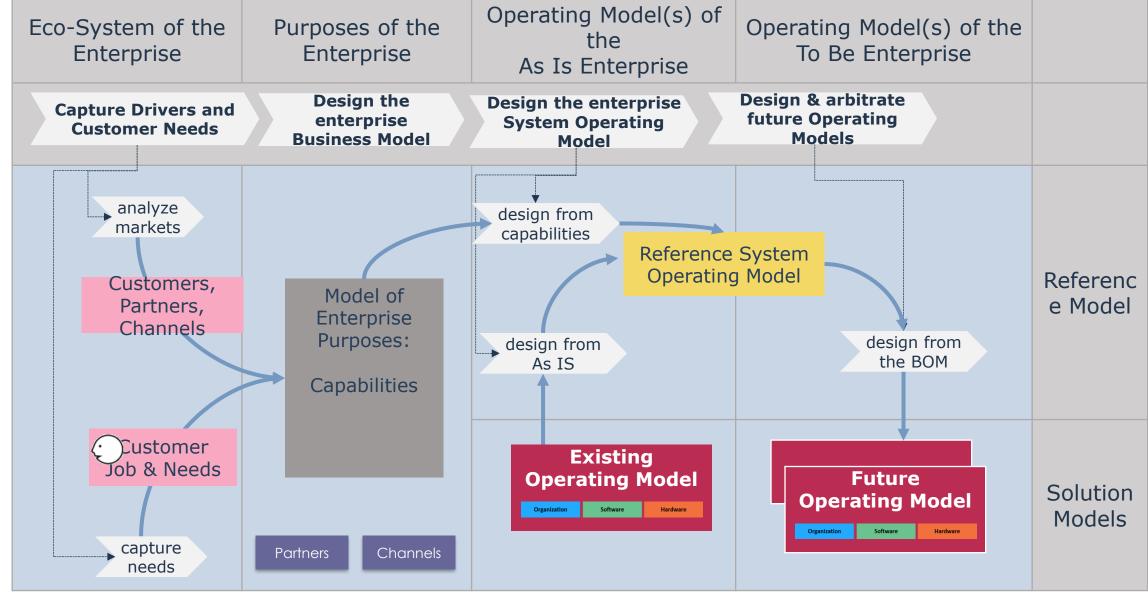
An improved approach is to distinguish Resource-Capabilities from Business-Capabilities.

- Simple but hierarchical & rigid
- → Risk of confusing "Capabilities" and Resource Capabilities" with "Capability levels"...

Eco-System of the Enterprise	Purposes of the Enterprise	Operating Model of the As Is Enterprise	Operating Model of the To Be Enterprise	
Capture Drivers and Customer Needs				
analyze markets Customers, Partners, Channels				Referenc e Model
Capture needs				Solution Models

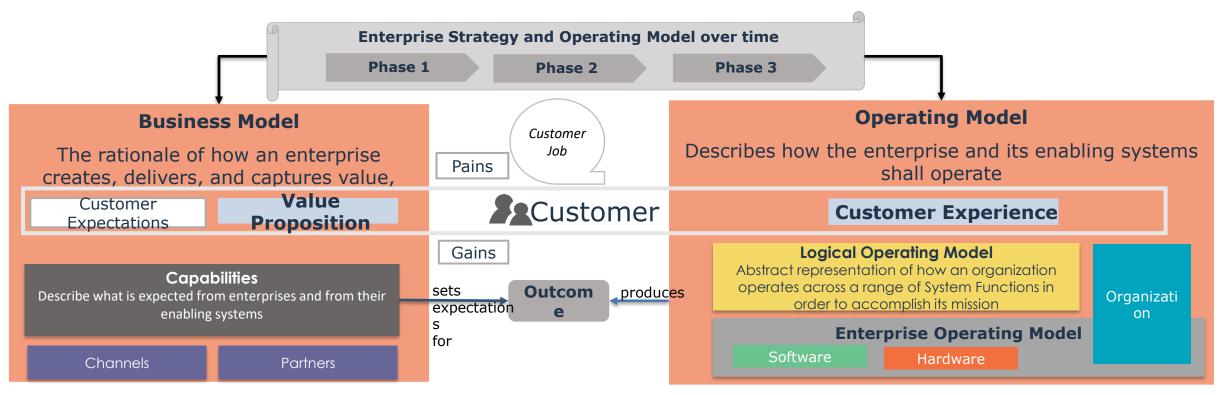






Business Model vs System Operating Model

- Enterprise Business Model
 - A business model describes the rationale of how an organization creates, delivers, and captures value, in economic, social, cultural or other contexts. The process of business model construction is part of business strategy.
 - In a Capability centric approach, the business model is the planning of Capabilities and their associated value propositions.
- Enterprise Operating Model
 - An operating model is an abstract representation of how an organization <u>operates</u> across a range of domains in order to accomplish its mission. There are two major kinds of operating models:
 - o Conceptual business model often called "System Operating Model".
 - o Physical operating models: Organizational operating model, IS operating model, Infrastructure operating model, ...

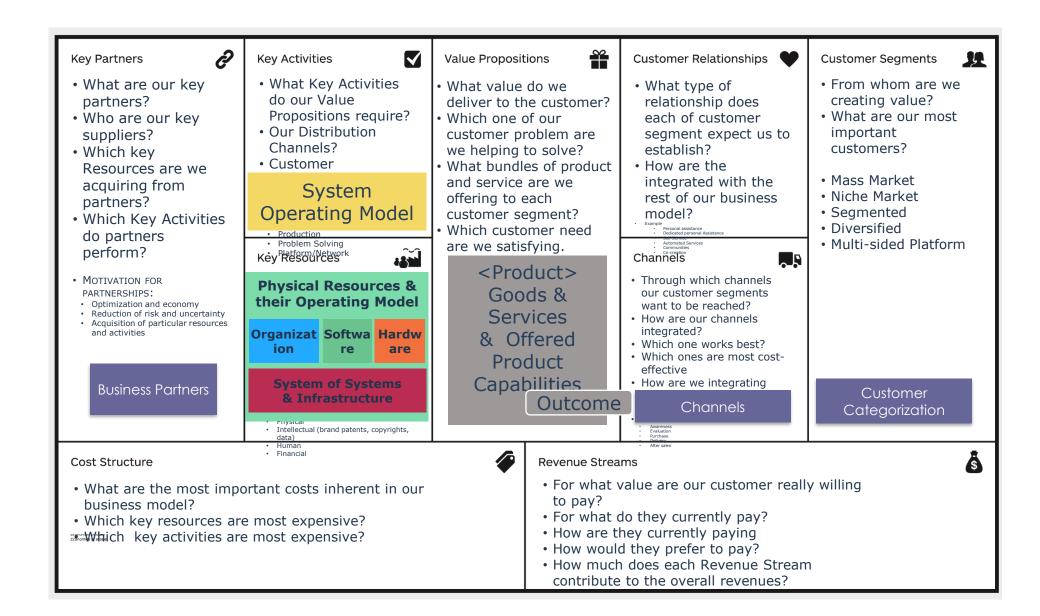


Mapping to management tools

Business Model Canvas

Value Proposition Canvas

Business Model Canvas Mapping



Business Model Canvas – Revenues & Costs Details

Cost Structure

- What are the most important costs inherent in our business model?
- · Which key resources are most expensive?
- · Which key activities are most expensive?
- How much does each Revenue Stream contribute to the overall revenues?

Revenue Streams

- For what value are our customer really willing to pay?
- For what do they currently pay?
- · How are they currently paying
- How would they prefer to pay?
- How much does each Revenue Stream contribute to the overall revenues?

IS YOUR BUSINESS MORE

- Cost driven (leanest cost structure, low price value proposition, maximum automation, extensive outsoursing)
- Value driven (focused on value creation, premium value proposition)

SAMPLE CHARACTERISTICS

- Fixed costs (salaries, rents, utilities)
- Variable costs
- · Economies of scale
- Economies of scope

TYPES

Asset Sale
Usage fee
Subscription fees
Lending/Renting/Lea
sing
Licensing
Brokerage fees
Advertising

FIXED PRINCING

List price Product feature dependent Customer segment dependent Volume dependent

DYNAMIC PRICING

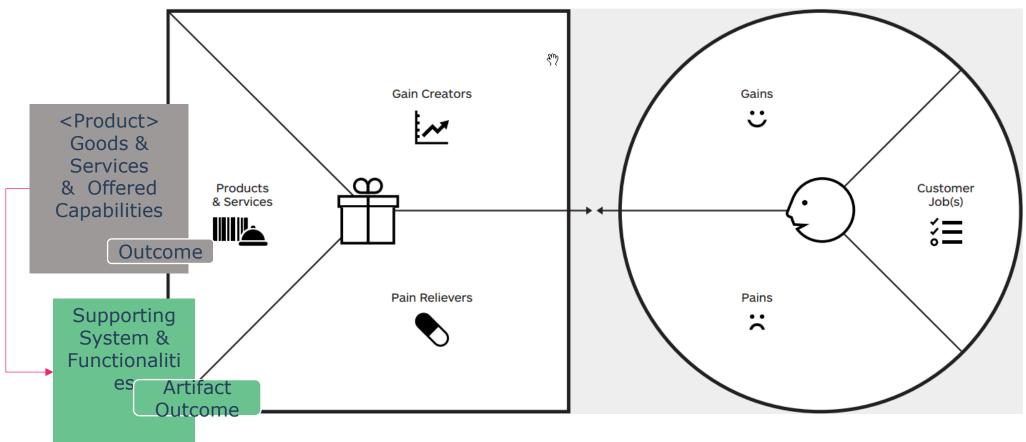
Negotiation (bargaining) Yield management Real-time market



Value Proposition Canvas Mapping

Each feature includes a benefit hypothesis and

Each feature includes a benefit hypothesis and acceptance criteria,



Job to be done is included in: HOPEX Metamodel Overview (demomega.com)